



Volleyball: Adult League Rules

Administration:

The Liberty Parks and Recreation Department supervises the Adult Volleyball program. Decisions that are rendered by the Parks and Recreation Department are final. The U.S.A.V. will be the governing body for these leagues unless stated in the specific adult volleyball rule book as set forth by this league.

Objective and Goals:

The Liberty Parks and Recreation's, Adult Volleyball program is designed to give all participants, through participation in practices and competitive games, the opportunity to learn and improve the fundamentals of the game of volleyball as well as increase and improve socialization among players.

Managers:

The manager is the primary link between their team and league management. It is the manager's duty to obtain all information regarding league play at the park. Responsibilities include but are not limited to:

1. Attending manager's meeting. Manager's will be notified if a meeting is required and as to the date, time and location.
2. Reading rules and park policies prior to starting league play and informing the players of the rules.
3. Obtaining league information pertaining to registration deadlines, make-up schedules, league tournaments, league awards and tournament berths.
4. Submitting league paperwork on time (registration forms, roster, etc.).
5. Informing league office of changes in his/her address and/or telephone number.
6. Having all players read and sign the team roster before playing and ascertain the eligibility of each player signing the roster.
7. Maintaining control over his/her players in all circumstances including disputes on the field. Umpires/Referees will discuss disputes on the field with manager only. Players are not to question a call or ruling.

Rules and Regulations:

1. **ROSTERS:** Each team must have an official roster on file with Liberty Parks & Recreation Department. Maximum number of players per team is 12. A player can be on only one team in a League.
2. **ROSTER CHANGES:** Changes may be made prior to the start of each team's 4th match. No changes may be made after that match. Changes must be submitted to the Parks & Recreation office.
3. **FORFEIT TIME:** Match time is forfeit time for the first game (The clock in the gym is the official time). If a team does not have enough players to start the match at the scheduled time, the first game will be declared a forfeit. If after 10 minutes following the scheduled start of the first game players still have not arrived, the match will be declared a forfeit!



4. **MAKE-UPS:** The schedule will be followed as printed. Any make-ups will be rescheduled at the end of the season. Captains will be notified the day Liberty Parks & Recreation finds out that the school will be closed. If schools are closed, for any reason, matches will be cancelled for that evening. No games shall be rescheduled except at the discretion of the League office.
5. **UNIFORMS:** Gym shoes are required. Street shoes will not be allowed. Player uniforms are not required.
6. **PLAYING AREA:** Existing court, referee's platform and net supports will be used. Basketball goals located over the mid-court are in play as long as the ball contacts the backboard on your side of the court & comes down on your side of the court & you have a legal play left. A served ball hitting the backboard is out. Basketball goals on either end of court could be a re-serve or out...ref's discretion. Bleachers are dead ball. Antennas are out-of-bounds. Walls are in-bounds if people touch them; however ball is out-of-bounds if it touches the wall. Big air duct on ceiling on both courts is in play if ball hits and drops back down on same court side.
7. **EQUIPMENT:** Scoreboard, scorebook, net and game ball will be provided by Department.
8. **OFFICIAL:** Games will be played with only one official. This official will handle all calls including scorekeeping. Their decisions are final.
9. **PROTESTS:** Only player eligibility protests are allowed (after 4th match). Team managers may question the eligibility of a player to the official prior to the start of any game. If it is determined by the official that the player is ineligible, that player will not be allowed to play. Copies of team rosters will be available at the gym to check eligibility.
10. **TIME-OUTS:** Teams are allowed one 30 second time-out per game. Time-outs cannot be accumulated.
11. **MATCHES:** Rally scoring will be used for all three games. Games will be played to 25 points with a 27 point cap. If the 3rd game is starting with less than 15 minutes before the 50 minute time limit expires, then that game will only be played to 20 points, win by two with a 22 point cap.
12. **PLAYERS:** Coed team will consist of six players – three men and three women. However, a team may begin a match with four or five players. In those instances there may never be less than two women on the court and there may not be more men than women on the court at any time. Women's teams will consist of six players – six women. However a team may begin a match with four or five players.
13. **PLAYER POSITION:** Players in the Coed league will be alternated in position, i.e. man, woman, man, woman.
14. **SUBSTITUTION ROTATION:** Extra players will rotate in anywhere on the back row so long as they rotate in the same location every time. Late arrivals will rotate in immediately. Substitution will be permitted only in the case of injury or illness.
15. **SERVICE:** Server must wait for the official's signal to serve. Failure to wait for the signal may result in a side-out. Home team will serve the first game, the visiting team will serve the second game and a coin toss by the referee (called by Home team) will decide first service for the third game. On service you have 8 seconds after referee beckons for the serve. No toss and drop allowed. Service can be done from anywhere on the back court so long as you are within the boundaries of the court.
16. **DOUBLE HITS:** Legal on first ball contact as long as the ball is not lifted or held. Also simultaneous contact by two players is now one hit therefore after both touch the ball, either can take the next hit.



17. FEET ARE LEGAL: Any part of the body is legal to hit the ball as long as the ball does not touch the floor.
18. NET CALLS: You can touch the net so long as you are not making a play with the ball. In other words, only called in the net on blocks & sets following into the net.
19. MIDDLE LINE: Any part of the foot contacts the mid-line is still legal.
20. STARTING LINE-UP: Player position for the start of the game of any game may be changed from the starting line-up in the previous game without notifying the official.
21. HITTING RULES: For all leagues there will be a maximum of three hits per side. Play off the net is allowed within the three hit maximum. In Coed: a woman must take one of the maximum three hits.
22. BLOCKING OF THE BALL: Blocking a ball which is entirely on the opponent's side of the net is permitted when the opposing team has had an opportunity to complete its attack. The attack is considered complete when the:
 - (a) attacking team has completed their three allowable hits;
 - (b) attacking team has had the opportunity to spike the ball, or, in the referee's judgment, directs the ball with the intent to return it to the opponent's court;
 - (c) ball is falling near the net and, in the referee's judgment, no member of the attacking team could make a play on the ball.
23. SPORTSMANSHIP: Team members shall exhibit appropriate behavior towards other players, officials, and spectators. Unsportsmanlike conduct from team members and/or associates, including spectators, will result in one or more of the following:
 - (a) Player ejection from the game
 - (b) Player suspension from the League
 - (c) Player ejection from the League
 - (d) Forfeiture of the game or match
 - (e) Team ejection from the League

During the game, the official has the authority to eject players. The League Supervisor has the final authority on determining the duration of the suspension or other penalty. A player who has been ejected must leave the school building. Failure to do so will result in forfeiture of the game.

24. ALCOHOLIC BEVERAGES: No alcoholic beverages are allowed on school property. Failure to abide by this rule may result in forfeiture of game and ejection from the League.

Sportsmanship:

Team members, coaches, and spectators shall exhibit appropriate behavior towards other players, officials, and spectators. Unsportsmanlike conduct from team members and/or associates including spectators will result in being carded accordingly and action taken such as:

1. Player or coach ejection from the game.
2. Player or coach ejection from the league.
3. Player or coach suspension.
4. Forfeit of game.

* An official should not directly interact with a fan that is being unsportsmanlike. Every effort to control the fan should go through that team's head coach. If cooperation does not take place from that head



coach, then the official may take action such as head coach ejection and then if the fan continues, a forfeit of the game is well within the rules. During the game, the officials do have the authority to eject players or coaches. The LPR department has the final authority on determining the duration of the suspension or other penalty. Any player or coach ejected from the game must leave the playing area. Failure to do so may result in forfeiture of the game.

Weather Policy:

The official/supervisor has final say on whether a game will be temporarily suspended or postponed due to weather conditions or poor field conditions – once he or she arrives on the field. If lightening is in the immediate area, the game shall be suspended immediately. Everyone should be instructed to take shelter and the official can monitor the situation and determine whether the game should play on. In case of heavy rain, play should be suspended and possibly postponed due to the amount of rain. If field conditions become extremely poor and children are at risk of injury, then play should be postponed. If the playing weather is horrible such as cold, rain, mud, high winds, tornado warnings etc... then play should be postponed. Finally, if the weather is warm and there is a light to moderate rain falling, it is possible to keep playing. Remember, this decision to play or not to play rests with the official/supervisor working the game and his or her call can NOT be disputed. The official/supervisor will always have the safety of the children in mind when making their decision.

Weather Line: 816-735-4700 or www.rainoutline.com